

CITY OF TEMECULA, DEPARTMENT OF PUBLIC WORKS

CONTRACTOR'S AFFIDAVIT AND FINAL RELEASE

for

PAVEMENT REHABILITATION PROGRAM – CITYWIDE, YNEZ ROAD, SOLANA WAY, NICOLAS ROAD AND WINCHESTER ROAD PROJECT NO. PW21-10

This is to certify that Sarah Langley (hereinafter the "Contractor") declares to the City of Temecula, under oath, that he/she/it has paid in full for all materials, supplies, labor, services, tools, equipment, and all other bills contracted for by the Contractor or by any of the Contractor's agents, employees or subcontractors used or in contribution to the execution of its Contract with the City of Temecula, with regard to the building, erection, construction, or repair of that certain work of improvement known as PAVEMENT REHABILITATION PROGRAM - CITYWIDE, YNEZ ROAD, SOLANA WAY, NICOLAS ROAD AND WINCHESTER ROAD, PROJECT NO. PW21-10, situated in the City of Temecula, State of California, more particularly described as follows:

Pavement Rehabilitation Program Citywide, Ynez Road, Solana Way, Nicolas Road and Winchester Road ADDRESS OR DESCRIBE LOCATION OF WORK

The Contractor declares that it knows of no unpaid debts or claims arising out of said Contract which would constitute grounds for any third party to claim a Stop Notice against of any unpaid sums owing to the Contractor.

Further, in connection with the final payment of the Contract, the Contractor hereby disputes the following amounts:

Table with 2 columns: Description, Dollar Amount to Dispute. Row 1: N/A, 0. Other rows are empty.

Pursuant to Public Contract Code Section 7100, the Contractor does hereby fully release and acquit the City of Temecula and all agents and employees of the City, and each of them, from any and all claims, debts, demands, or cause of action which exist or might exist in favor of the Contractor by reason of payment by the City of Temecula of any contract amount which the Contractor has not disputed above.

CONTRACTOR:

Dated: 10/18/2023

By:

Sarah Langley Signature

Sarah Langley-Credit Manager Print Name and Title