CITY OF TEMECULA AGENDA REPORT

TO: City Manager/City Council

FROM:Patrick Thomas, Director of Public Works/City EngineerDATE:February 12, 2019SUBJECT:Accept Improvements and File the Notice of Completion for FY18/19 Citywide
Slurry Program, PW18-09

PREPARED BY:Avlin Odviar, Senior Civil EngineerNino Abad, Associate Civil Engineer

RECOMMENDATION: That the City Council:

- 1. Accept the improvements for the FY18/19 Citywide Slurry Program, PW18-09;
- 2. Direct the City Clerk to file and record the Notice of Completion, release the Performance Bond, and accept a one-year Maintenance Bond in the amount of 10% of the final contract amount;
- 3. Release the Labor and Materials Bond seven months after filing the Notice of Completion, if no liens have been filed.

BACKGROUND: On September 11, 2018 the City Council awarded a construction contract to American Asphalt South in the amount of \$1,406,372.58, and authorized the City Manager to approve change orders within the contract amount.

PW18-09 is a component of the Citywide Slurry Seal that is included in the City's five-year Capital Improvement Program. The project included the slurry seal of nearly six million square feet of various, primarily residential, roadways south of Temecula Parkway (see attached project map). Task related to the slurry seal operations such as crack filling and restriping were also included in the contract.

American Asphalt South has completed the work in accordance with the approved specifications and to the satisfaction of the Director of Public Works/City Engineer. All work is warrantied for a period of one year from December 10, 2018, the date the City obtained "beneficial use" of the project improvements. The retention for this project will be released pursuant to the provisions of Public Contract Code Section 7107.

FISCAL IMPACT: There is no Fiscal Impact for project acceptance and filing of the Notice of Completion.

ATTACHMENTS:

- 1. Notice of Completion
- 2. Maintenance Bond
- 3. Contractor's Affidavit and Final Release
- 4. Project Area Map